

**Program Name:** GAME DESIGN

**Host School:** Marden Senior College



**National Qualification:** Cert III in Screen and Media (Partial but potential to complete full Certificate by completing 1 semester 3D Character)

**Code:** CUA31015

**RTO Code:** 40046

**Program Description:** Students will research games and work in teams to generate ideas. Students will investigate genres and draft a game design through storyboarding. The final product will be the creation of a game using tools such as Gamemaker and Unreal Developing Kit (UDK) or Unity

**Pathway:** This certificate reflects the role of a skilled operator within the digital media industry. It can lead to further study in Certificate IV in Screen and Media, Diploma of Screen and Media.

**SACE Credits:** Stage 2: 40 credits

**Course length** Year (36 weeks)

**Training day and Time(s)** Thursday 8.45 – 3.30pm

**Commencement date:** 15 February 2018

**Program Cost (per student)** DECD school agreement. Check with VET coordinator

**Materials and Services Fee:** \$360

**Location:** 1-37 Marden Rd Marden SA 5070

**Program Provider Contact:** Adam Hodson Ph 08 83662869

**Program Content:**

Code	Name	Nominal Hours
CUADIG302	Author Interactive sequences	40
BSBDES303	Explore and apply the creative process to 3D forms	50
BSBDES302	Explore and apply the creative process to 2D forms	50
CUAACD201	Develop drawing skills to communicate ideas	60
ICAICT308	Use advanced features of computer applications	40
CUAIND301	Work effectively in the screen and media industries	20
BSBWHS201	Contribute to health and safety of self and others	20
CUASOU204	Perform basic sound editing	30
	<b>Total nominal Hours</b>	<b>300</b>

**Work Placement Requirements:** NA

**Class Size:** 13 - 20

**PLEASE NOTE** – Courses are subject to change without notice. Parents, Students and VET Coordinators are strongly advised to confirm course details with host schools.

